

DELTA YOUTH SOCCER LEAGUE, INC.

PROCEDURES

ARTICLE I - AUTHORITIES AND RESPONSIBILITIES

- A. The Rules and Regulations contained herein shall govern members of the Delta Youth Soccer League (also known as the DYSL), in all cases in which they are applicable, and in which they are not inconsistent with the By-Laws of the DYSL or CYSA.
- B. It is the responsibility of each team to insure that its actions on and off the field do not bring disrespect upon the DYSL.
- C. The Board of Directors, by a majority vote, shall have the right and authority to reprimand, suspend, or bar completely any player, coach, assistant coach, board director or member of the DYSL who, while acting in an official League capacity conducts himself in a manner as to disrupt the operation or impair the name of the League, subject to due process as detailed in Article XII, Section I. And/or Article XIII, Sections A. through E. *(Revised 12/15)*
- D. No team shall practice at any site not designated by DYSL. Violators are subject to disciplinary action up to and including loss of practice site. *(add 12/09)*

ARTICLE II - REGISTRATION

- A. All players shall be duly registered with the DYSL before they are allowed to participate in League functions. Board members shall receive a credit toward their children's registration fee for an amount set by the Board. *(Revised 12/15)*
- B. All players are required to submit a properly completed application form, accompanied by the registration fees. All players must provide a birth certificate or passport before application will be accepted. Falsification of records shall be grounds for disbaring from further participation and/or membership in the DYSL. *(Revised 12/15)*
- C. Any player in the DYSL who signs a letter of intent, a professional contract or is playing with a professional or semi-professional team without permission of the Board of Directors, shall be declared a professional player and lose all privileges of youth status in this league.
- D. Any parent or guardian who registers their child(ren) with DYSL, shall obey the DYSL parent contract. Violations of this code of conduct may result in disciplinary action. *(Revised 12/14)*
- E. Priority of applicants shall be as follows:
 - 1. Players who played the previous season who are in good standing with the league and who have their registration in before the deadline set by DYSL. *(revised 12/06)*
 - 2. Players who were on the previous year's waiting list but weren't placed on a team.
 - 3. New players whose parents are willing to be a coach or assistant coach of a team.
 - 4. Players who played in a league the previous season in another location.
 - 5. Players who haven't previously played in any league.

ARTICLE III - FEES, DONATIONS AND REFUNDS

- A. Fees for sponsorship and player registration shall be established by the Board of Directors.
- B. All sponsorship fees shall be made directly to the DYSL, not the individual team. Any other donations, with the exception of food and drink, shall be approved by the Board of Directors.
- C. Refunds shall be issued on a prorated basis following the league refund policy. Exceptions may be considered at the discretion of the Board of Directors. *(revised 12/15)*

ARTICLE IV - UNIFORMS

- A. All uniforms used by the DYSL players will be furnished by the DYSL and will remain the property of the DYSL until the player has completed the playing season.
- B. If the DYSL has not furnished warm-up outfits for the Competition League in the designated league colors, each team will be allowed to purchase their own (in designated league colors, if possible).
- C. Uniforms will not be custom ordered by the league unless approved by the age group director. *(added 12/06)*
- D. Uniforms will not be ordered based on style or preference, but only in cases where child cannot reasonably fit into any uniform on hand. *(added 12/06)*

ARTICLE V - COMPETITION LEAGUE

MISSION STATEMENT

It shall be the mission of the Competitive Division of the Delta Youth Soccer League to provide an opportunity for all players who so desire, to compete at the highest soccer levels personally achievable while fostering a safe, encouraging, supportive environment. To develop each individual's skills to the highest level possible, to teach sportsmanship at all times, to teach respect for the game and for every opponent. And to always make every effort to prepare each player for the next step in their soccer career and their life. *(added 12/08)*

General

- A. All competition teams shall adhere to the rules and regulations as established by either District IV of the CYSA or directly by the CYSA. Where the DYSL bylaws conflict with those of the CYSA, the CYSA bylaws shall be enforced.
- B. All players shall have the right to leave a competition team at their discretion. If a player chooses to play in the home league, they may do so providing a roster spot is available and the transfer does not violate any other DYSL or CYSA rules or regulations.
- C. Once a player is rostered on a Class IV team, that player will be eligible to guest play for comp up to a maximum of 3 games per year. *(revised 12/13)*

- D. All coaches must meet the minimum coaching standards as established by the DYSL and/or CYSA and/or US Club Soccer. The Competition Director shall advise any coach not meeting the minimum requirements of the nature of the problem and provide assistance in resolving the deficiency. Minimum coaching standards to include, but not limited to:
1. Have served as a head coach of a division 4 U10 or older age group team or a higher division team for at least one (1) season in either a CYSA, US Club, AYSO, or high school league.
 2. Hold a CYSA "E" license or better (NSCAA licensing equivalent accepted) or be registered for and pass course prior to submission of paperwork to District.
 3. Hold a referee license Grade 8 or better within one (1) year of receiving team.
 4. In good standing with DYSL and District. *(revised 12/09)*
- E. All players and coaches are subject to DYSL disciplinary action without respect to any action taken by District IV of the CYSA or the CYSA directly. All such action is subject to the provisions detailed in the DYSL bylaws under Articles XII and XIII.
- F. All coaches are responsible for notifying the Competition Director, Competition Registrar, and President of all send offs for players and coaches within five (5) days of the infraction. *(added 12/07)*

G. Flighting:

Teams placing in top two positions in Fall league season will be encouraged to move up to next higher flight. Also teams doing well in two or more Tournaments will be encouraged to move to higher flight.

Only Fall league season and tournament play to be considered for teams wishing to move up.

Example:

Copper 1 or 2nd will move to Bronze

Bronze 1st or 2nd will move to Silver

Silver 1st or 2nd will move to Gold

DYSL teams finishing in the bottom spots in their Flight shall not be eligible to move to higher flight the following year. Teams must prove on field that moving up is warranted.

Teams finishing in the bottom spots in two consecutive years in copper flight shall be relegated to Class IV. The exceptions to this would be changes in coaching or other factors considered significant to be reviewed by Comp Selection committee. *(revised 12/13)*

Team/Coach Selection

- H. The Competition Director shall form a Competition Coach Selection Committee and provide for its' approval, a list of teams and coaches applying for the Competition League, not less than thirty (30) days prior to the first tryout. *(added 12/10)*
- I. Information submitted to the Competition Coach Selection Committee shall include the following:
1. Names of all coaches for each team.
 2. The license levels for each coach.
 3. The league and class the team played in the prior year.
 4. The win-loss record earned during league play.
 5. Any other information that should be considered in the selection process. *(revised 12/10)*

To be approved, competition teams must have a minimum number of two (2) licensed adult referees on roster. *(added 12/06 as required in CYSA rules)*

- J. The Board shall take action within 48 hours of submission by the Competition Director. The Board shall have the authority to implement or recommend changes to the list submitted by the Competition Director.
- K. The Competition Director shall notify the teams/coaches of the Board's decision within 48 hours of the Board's action.
- L. Any coach wishing to appeal the Board's decision may do so by following the procedures outlined in Article XIII – Protests and Appeals.
- M. The league registrar shall establish a date prior to which all teams must have their rosters submitted to the league. The information shall be complete and include registration forms, player birth certificates and player and coach pictures. Any team failing to meet this deadline shall forfeit their league tournament money for the current playing season.
- N. All new teams to DYSL first season will be fall season unless approved by Competition Selection Committee. New teams must use DYSL approved fields for practice. New teams will be able to use Fields permitted by DYSL if space is available prior to start of season. *(revised 12/14)*
- O. All new and returning teams must be approved by Competition Selection Committee in January of New Year prior to start of any season of play (Spring, Summer, Fall. Or Winter). *(revised 12/14)*

Try-Outs

- P. The Competition Director shall determine try-out dates and publish the dates, not less than thirty days prior to the first try-out. All try-out activities shall be under the direction of the Competition Director. *(revised 12/08)*
- Q. Coaches shall be notified of the specific time and location of their try-outs not less than fourteen (14) days prior to the try-outs.
- R. All players who sign-up for try-outs at league registrations shall be contacted by the Competition Director and the date and result of that contact shall be noted on the sign-up sheet.
- S. A minimum of three try-outs shall be established for each age group in which the DYSL anticipates fielding a team. Unless amended by the Board of Directors, each player, without exception, must attend at least two of the scheduled try-outs. For any player not attending try-outs, any and all district required registration information shall not be processed prior to the first scheduled match, unless all other coaches in that age group approve the addition of the player.
- T. Representatives from all teams in a given age group may attend the try-outs for their age groups.

Player Eligibility and Selection

- U. Eligible players shall be defined as follows:
 1. Have completed a registration form and paid the registration fee or arranged for payment of the registration fee through the league registrar.

2. Attended the required try-out sessions.

V. All players shall have the right to play for the team they choose, provided:

1. The coach has offered a position on the team and has availability on their roster,
2. Such choice does not violate DYSL or CYSA bylaws,
3. The parent's/guardian's of the player agree to the decision.

W. DYSL Age Pure Requirements *(section added 12/08)*

Effective with the 2009-2010 playing season (inclusive of any team formed for winter play in 2008 - 2009), the following shall be the age pure requirements:

1. New Teams. All teams whether Class I or Class III shall be formed using players that fit into the one year age group.
2. Existing teams will not be mandated to meet the requirement, thus no team shall lose any player currently on their roster for reasons of age purity.
3. There may be exceptions, which would be dealt with on a case by case basis by the comp committee. The reasons for approving such an exception must be compelling. Coaches should be reminded that players are free agents and may play for any team they wish (subject to CYSA rules).

Although CYSA Rules for Class III 'officially' allow a two year age range, DYSL shall mandate player selection in the appropriate age group.

X. Higher flighted coaches have 1st draft choice at try outs, in their designated "age pure" try out. They have 7 days following the last Try Out date to draft players; following the completion of 7 days those players not drafted by the coach in their "age pure" group, will become free agents to be recruited/drafted by any age appropriate coach at the next flight level. *(revised 12/13)*

Y. Coaches shall make initial contact with a desired player at the try-outs. At the conclusion of the try-outs, coaches should provide the Competition Director with a list of desired players. The list may be changed as try-outs progress, but the list will alert the director to potential conflicts among coaches for specific players.

Z. Class 1 coaches shall have the right of first choice of all players in a given age group. In the event there is more than one team in the same age group, same class, or a team in an older age group, who desire the same player, contact with that player shall be limited to discussions at the try-outs. Player shall contact team at their discretion as to the team they desire to play for. *(revised 12/10)*

AA. Players may play on a team in a higher age bracket, subject to Article V, paragraphs T & U.

BB. Coaches found to have violated the team selection rules shall be subject to disciplinary action, including suspension and/or forfeiture of their coaching privileges.

Fund Raising

CC. Any competition team wishing to use fund raising events may do so. All fund raising activities require the prior approval of the DYSL to insure it does not conflict with other league sponsored events nor cast

the DYSL in an unfavorable light. Any coach holding a fundraiser without prior approval shall forfeit their league tournament money for the current playing season.

DD. The proposal for approval should include the nature of the fundraiser, date, time and location.

EE. All funds raised by competition teams must be accounted for and turned over to Treasurer within 7 days of completion of fundraising activity. *(revised 12/07)*

FF. All teams seeking reimbursement for tournaments or training must submit proper paperwork to treasurer prior to receiving said funds. *(added 12/04)*

Team Commitment

FF. Competition teams must referee a minimum number of games set by the Board of Directors. *(added 12/06)*

(Entire completion bylaws revised 12/01)

ARTICLE VI - HOME LEAGUE TEAMS

A. Rules for Creating Class IV Teams *(added 12/00)*

Common Rules

1. Siblings and close relatives (i.e., cousins, etc.) can play together with girls always playing on boy's teams. Proof of relationship may be requested at the discretion of the registrar. *(Revised 12/01)*
2. Parents may not request a specific coach (excludes developmental teams)
3. The buddy system is allowed.
4. Home league teams that cover eight (8) or more home league centers or assistant referee games will be eligible for one additional pre-select. The pre-select selection shall be subject to the rules in place for determining the draft order. *(added 12/06)*
5. Home league teams that complete either a DYSL approved training course or the Grade 8 referee course the previous season will be eligible for one additional pre-select. Training Coordinator must approve course. *(added 12/13)*

General Rules

1. All players will be separated by age, based on their age as of July 31st of each year.
2. A coach may request, in writing to the appropriate age group director, a maximum of six (6) pre-selects (Under 10 boys and girls) or seven (7) pre-selects (Under 12's and above, boys and girls), including any buddy requests. (For purposes of the draw, buddies are defined as any player who has never played before in any league.) If a buddy has played before, they count as a pre-select. *(revised 12/04)*
3. Each coach must submit his or her list of qualified pre-selects by a date to be set by Girls' and Boys' Directors and that is no later than four weeks prior to the draw, to the appropriate director. Any coach failing to submit a list will only be allowed to pre-select their child (or children) and that of one assistant and one sponsor. Any player may refuse to be designated a pre-select and will be placed in the general draw. *(Revised 12/03)*
4. Each coach is responsible for contacting the players they wish to pre-select to verify they wish to be a pre-select prior to submitting their name to the league. *(New12/03)*
5. Any player who refuses to accept a team assignment will be put into the general draw.

6. If more than one coach requests a player, priority will be given to the coach who had the player most recently. If neither of the coaches selecting the player has coached the player before, the player will be placed in the general draw. *(revised 12/13)*
7. A player cannot be moved once a roster is submitted to CYSA. The roster is considered complete on a date to be determined by the league registrar.
8. For the U-10 age groups and above only, a new coach, defined as not having coached a team in the prior playing season, shall have the same pre-select opportunity as returning coaches in good standing, choosing up to six (6) players for U-10, and seven (7) players (U-12 - U-19) from the general pool of players in their respective age group. The age group director shall make the evaluations for eligible players available to new coaches ten (10) days prior to the draft. The players selected shall be considered pre-selects and shall be reported to the appropriate age group director not less than seven (7) days prior to the draft. U-8 coaches moving up to U-10 may have a maximum of six (6) pre-selects. *(revised 12/13)*
9. In the event more than one coach wishes to select the same player, a consensus on placing that player shall be reached among the coaches and age group director. If no consensus can be reached, the player would re-enter the player pool, as provided for in Article VI, General Rules, Paragraph 6.

Rules of the Draw

1. Players not pre-selected will be placed in the general pool. The team draw will be conducted by the board of directors, headed by the league registrar.
2. Each team's order in the draw will be established by a lottery with new coaches being placed in the first drafting positions. The draft order shall remain consistent with the initial drafting order throughout the draft. The selection process will continue until all players are selected.
3. Pre-select players will count as though they had been selected starting in the first round. For example, any team with three pre-selects will not draw a player until the fourth round.
4. Any team that does not have a coach identified prior to the draw will have its team drawn by an experienced and knowledgeable individual, to be appointed by the board of directors in attendance.
5. Any information known to the league about a player's ability shall be made known to all at the draw. The draft sheet will include number of years played and birthday. In placing siblings or buddies on the same team, each child will count as one player. Siblings or buddies would then count as two rounds of selections. *(revised 12/07)*
6. Any player registering subsequent to the draw will be placed on the team with the fewest players (subject to league roster limits). If two or more team has open spots, placement will be made on the basis of the team that would have had the next lottery pick.
7. Once a player has been pre-selected by a coach he/she must remain on that coach's roster for a period of two playing seasons, unless the coach fails to submit player evaluations on the designated submission date, or the player request to be placed in the general draw. *(Revised 12/01)*
8. Any player registering after the last regularly scheduled registration day, shall be designated as a late registrant and will be ineligible to be considered for pre-selection and shall be placed in the general draw. *(New 12/01)*
9. A player has the right of refusal to play on the team that drafts them. If a player chooses not to play for the team that drafted them, that player will be placed at the end of the waiting list. The DYSL shall make every reasonable effort to place the child on another team, but cannot guaranty a position on a different team will be available. *(New 12/01)*
10. Any Home League coach wanting to add a player after the home league draft is completed and the 'waiting list' players have been assigned MUST get written approval from the age group director before adding that player to the roster.*(new 12/11)*

B. Fund Raising *(Entire section new 12/11)*

- A. Any Home League team wishing to use fund raising events may do so to raise funds for soccer related items such as tournaments, soccer equipment, or clothing with team names. All fund raising activities require the prior approval of the DYSL to insure it does not conflict with other league sponsored events nor cast the DYSL in an unfavorable light. Any coach holding a fundraiser without prior approval shall forfeit the profit from such fundraiser.
- B. The proposal for approval should include the nature of the fundraiser, date, time and location.
- C. All funds raised by Home League teams must be accounted for and turned over to Treasurer within 7 days of completion of fundraising activity.
- D. All teams seeking reimbursement for tournaments or items purchased must submit proper paperwork to treasurer prior to receiving said funds.
- E. Any funds remaining at end of year in Home League fundraising accounts will become the funds of the DYSL

ARTICLE VII - TEAM RESPONSIBILITIES

All teams, both Competition and Home League, will be responsible for the following:

- A. If your team is the first to play you will insure that the field equipment is in place. If your team is the last to play, you will insure that the field equipment is taken down and put away.
- B. Insure that the game card is properly filled out for your team before the start of the game and given to the referee.
- C. Insure that a game ball is present, and is properly inflated.
- D. Insure that a team representative is present at all DYSL general meetings.
- E. Insure that all players are notified for all games and practices.
- F. Insure that the field of play and adjacent areas are cleaned up after games and practices.
- G. Insure that the team is assembled on time and at the proper location for team pictures. Insure the collection of any necessary moneys.
- H. Insure that moneys are collected from all persons participating in the DYSL fundraiser. Turn moneys over to the proper authority as designated by the Board of Directors in a timely manner.
- I. Insure that all equipment is returned to the Field and Equipment Directors at the completion of the playing season.
- J. Ensure the coach and assistant coaches have attended the mandatory coaches and referees clinics.
(New 12/03)

ARTICLE VIII - AGE GROUPS

Players attaining the limiting age for any group based on calendar year birthdate will be eligible to play for the remainder of the seasonal year.

- Under 19: Player has not reached 19th birthday.
- Under 16: Player has not reached 16th birthday.
- Under 14: Player has not reached 14th birthday.
- Under 12: Player has not reached 12th birthday.
- Under 10: Player has not reached 10th birthday.

Under 8: Player has not reached 8th birthday.

Under 6: Player has not reached 6th birthday. Must be 4 years old by July 31st.

Any player can be called upon to prove their legal age by the Board of Directors or the League Registrar. A birth certificate or any other certified document acceptable to the CYSA Registrar shall be sufficient for proof of age. (revised 12/15)

ARTICLE IX - ROSTER SIZES, GAME TIMES AND BALL SPECIFICATIONS

<u>AGE GROUP</u>	<u>GAME LENGTH</u>	<u>PLAYERS</u>	<u>BALL</u>
Under 19	2 – 45 minute halves	11 v 11	5
Under 16	2 – 40 minute halves	11 v 11	5
Under 14	2 – 40 minute halves	11 v 11	5
Under 12	2 – 30 minute halves	9 v 9	4
Under 10	2 – 25 minute halves	7 v 7	4
Under 8	3 – 15 minute periods	4 v 4	3
Under 6	4 – 8 minute quarters	4 v 4	3

No goalkeeper will be used for Under 6 and Under 8. (revised 12/15)

- B. If age groups are consolidated, the time and ball size pertaining to the youngest group shall be used.
- C. The coach shall contact their age group director when any player quits or is dropped by that team. The age group director shall immediately notify the registrar who in turn will contact that player for verification and assign an additional player to that team from the waitlist. (revised 12/15)
- D. All Home League games will be played with soccer balls issued by the DYSL unless otherwise agreed upon by both coaches and the referee.

ARTICLE X - FIELD SIZE

The recommended field dimensions shall be approximately:

U6:	50 yards long and 30 yards wide
U8:	60 yards long and 40 yards wide
U10:	60-70 yards long and 40-50 yards wide
U12 and above:	90-120 yards long and 60-80 yards wide

- A. Markings: All field markings shall be in accordance with the latest *Laws of the Game* as published with FIFA.
- B. Center Circle: A center circle will be marked with a 6 yard radius in the developmental age groups, an 8 yard radius in the U10 age group and a 10 yard radius in other age groups.
- C. Goal Area: Six (6) yards from each goal post and six (6) yards into the field of play (joined by a line drawn parallel with the goal line).
- D. Penalty Area:

- No penalty areas are to be used in the developmental age groups.
- The U10 penalty area will be sized to fit U10 reduced field size. The penalty area shall be of equal distance from each goal post and will be equal to the distance into the field from the goal line. This distance will be no more than 18 yards or less than 12 yards and be as large as practical.
- In other age groups the penalty area shall be eighteen (18) yards from each goal post and eighteen (18) yards into the field of play (joined by a line drawn parallel with the goal line).

E. The Goals:

- U6: Maximum 3 feet high and 6 feet wide.
- U8: Maximum 5 feet high and 15 feet wide.
- U10: Maximum 7 feet high and 21 feet wide.
- U12: Maximum 8 feet high and 24 feet wide.

F. Penalty Shot:

- No penalty shots are to be used in the developmental age groups.
- The U10 penalty spot will be placed midway between the goal area and the penalty area lines at a midpoint on a line parallel with the goal line.
- In other age groups the penalty spot will be 12 yards from the midpoint of the goal line.

ARTICLE XI - SCHEDULING AUTHORITY

The President shall have the final authority to schedule all regular matches and reschedule any make up games that may be required. *(revised 12/15)*

- A. Games may not be rescheduled without the permission of the appropriate Home League Director, President, or in their absence, any available board member.
- B. Should a game be changed and played without the proper permission, a loss for both teams will be assessed.
- C. The referee will be the final authority in calling a game because of darkness or inclement weather. The game will be rescheduled. If the game is called in the first half, the game will be replayed in its entirety. If it is called in the second half, it will be started at the half.
- D. In case of rescheduling a game for the coach's convenience, the coaches of both teams involved will be responsible for the set up and break down of the field and its equipment and in securing referees.
- E. When a Home League game is not played due to a cancellation by DYSL, that game will be made up at the next available time as set by the age group director. *(New 12/99)*

ARTICLE XII - DISCIPLINARY RULINGS AND SUGGESTED PENALTIES

The Board of Directors shall act on all disciplinary matters and shall have discretionary powers in interpreting the severity of the offense and the appropriateness of the penalties applied to team players, coaches and/or

sideline participants. The following penalties should be considered guidelines only and assume the occurrence to be the first offense.

- A. A player cautioned without expulsion for:
1. Rough play
 2. Referee dissent
 3. Damaging remarks concerning other players, referees, team personnel or spectators
 4. Leaving the field without notifying the referees
 5. Other, less important, unsporting gestures

PENALTY: *To confirm the caution, in writing to the coach*

- B. Expulsion of a player for:
1. Rough play
 2. Repeated dissent of referees decisions
 3. Repeated unsportsmanlike like conduct
 4. Insulting a player, referee, or spectators (use of foul language or gestures)

PENALTY: *To suspend for 0 to 2 matches*

- C. Expulsion of a player for:
1. Unsportsmanlike like conduct (with a previous caution)
 2. Deliberate serious foul

PENALTY: *To suspend for 0 to 3 matches*

- D. Expulsion of a player for:
1. Insulting or molesting of the referee(s)
 2. Attempting to fight or striking at another person.

PENALTY: *To suspend for 2 to 4 matches*

- E. Expulsion of a player for:
1. Fighting before, during or after a match.

PENALTY: *Determine who started the fight. Suspend that person for 2 to 5 matches.*

- F. Expulsion of a player for:
1. Pushing or striking any coach, referee, linesman or official.

PENALTY: *To suspend for 3 to 6 matches.*

- G. In the aforementioned cases, refusal of the individual to give his/her name to the referee may be cause for the suspension of a further match.

- H. The aforementioned penalties are intended as guidelines only. In extreme situations or in cases of repetition, the penalties may be increased. In specific situations, the person may be placed on probation instead of being suspended. In the event the individual on probation is cited in a match following a probationary period, the original penalty will be reapplied, and no appeal will be allowed.

- I. Any player, coach or sideline participant may file a formal complaint with the board of directors. Such complaint must be in writing and can be submitted to any board member. The president shall review the complaint and take appropriate action, which may include convening the board of directors, within 72 hours of receipt of the complaint. The complainant shall be verbally notified of the president's decision within the 72 hours and notified in writing within 24 hours thereafter. The complainant may appeal any decision through the line of authority for secessions and appeals as outlined in Article XIII, Section E.*(added 12/00)*
- J. Coaches, Assistant Coaches, Team Parents and other sideline participants are subject to the same penalties as those applied to players.
- K. The Disciplinary Committee shall meet under the direction of the Referee Coordinator for purposes of investigating all "ejections" or other reports of violations of the Bylaws, Rules of Play or Laws of the Game. The referee shall submit to the Referee Coordinator a full report of the incident within 24 hours of the occurrence. The Disciplinary Committee shall convene within 72 hours after receiving a formal, written 24 hour sendoff report and render its findings and recommendations, in writing, to the Board of Directors within 72 hours of convening. Meeting via electronic means including email correspondence, web meeting, phone call, or messaging is acceptable. The DYSL Board shall vote electronically (email or text) within 24 hours of receipt of DC decision on all Incidents and or send offs to approve the DC's recommendations. Must meet required voting as stated in BY-LAWS for regular meetings.
(revised 12/14)
- L. Any player receiving a yellow card shall serve a mandatory five-minute cooling off period. *(added 12/00)*
- M. Any player, coach, or sideline participant shall be verbally notified that a sendoff report or complaint has been issued against them, no later than 48 hours prior to the convening of the disciplinary committee. The complainant shall have the opportunity to submit a statement to the disciplinary committee for review prior to the committee issuing its recommendation to the board of directors. Such statement must be in writing and can be submitted to any board member.
- N. Training Coordinator will keep track of coaching infractions. *(added 12/04)*
- O. The suspended participant shall reside no closer than 50 feet away from any side or end line of field of his/her scheduled "banned" match location during, ½ hour pre and post-match. *(added 12/15)*
- P. The coach is 100% responsible for playing eligible players. In the event they play the ineligible player knowingly or not the coach will be suspended for 1 game automatically. *(added 12/15)*

ARTICLE XIII - PROTESTS AND APPEALS

- A. Only violations of the By-Laws, Rules of Play, or misapplications of the "Laws of the Game" shall be proper subjects to be considered for action.
- B. Upon receiving the written findings and recommendations of the Disciplinary Committee for matters of send offs or dismissals the Age Group Director may administer the recommendation directly as an agent of the Board of Directors or choose to take the recommendation to the Board of Directors for further

review. If the age group director chooses to convene the Board of Directors, the Board of Directors shall convene within 72 hours. A duly elected member of the Board of Directors shall notify the appropriate player, coach, assistant coach, sideline participant, or in the case of a minor the parent or guardian of the same, of the action taken by the Board of Directors, if any. The notice shall be rendered verbally, within 24 hours, and in writing within 48 hours of the Board of Directors decision. *(revised 12/10)*

- C. Any player, coach, or assistant coach, or sideline participant may appeal the Board of Directors action within 72 hours of receiving notice. Such appeal shall be submitted in writing and directed to Referee Coordinator. The appeal shall be accompanied by a fee of \$50.00 which shall be returned if the appeal is upheld. The Board of Directors shall convene within 72 hours of receipt of the formal notification of the appeal. Any decision to change or modify the original decision can be done with two-thirds majority from the board members in attendance. No proxy votes would be allowed under these circumstances. *(revised 12/12)*
- D. In the event the board upholds its original decision, the disciplined person may then appeal to the general membership at the next regular scheduled meeting. No board decision can be overturned without a two-thirds majority of the general members voting in favor of any proposed change in the board's original decision. The disciplined person shall continue to serve their penalty during the appeals process.
- E. The line of authority for secessions and appeals shall be as follows: The Board of Directors of DYSL, CYSA District Commissioner, The Board of Directors of the CYSA, the United States Youth Soccer Association and FIFA.

ARTICLE XIV - WAYS AND MEANS

- A. The Vice-President shall oversee all Ways and Means activities of the DYSL.
- B. The Vice-President shall head or appoint a committee chairperson for each of the following positions:
 - 1. Sponsorship
 - 2. Picture Day
 - 3. Fund Raiser
- C. The responsibilities of each of the positions shall be:
 - 1. Sponsorship: Contact area businesses for their financial support of the DYSL; prepare and distribute sponsorship forms; responsible for follow-up on payment of said fees; insure sponsors are informed of League happenings; work with the Home League Director's in handling and distribution of trophies.
 - 2. Picture Day: Select a photographer, select date and place for pictures, schedule teams; responsible for collection of Fees; makeup or retakes distribution and financial report to the Board of Directors.
 - 3. Fund Raiser: Determine type of fund-raiser to be used; evaluate products; schedule fund-raiser, responsible for distribution of product, collection of moneys, return of product and determination of prizes, if required; give a financial report to the board of Directors.

ARTICLE XV - INSURANCE

- A. Only registered players, coaches, assistant coaches, and currently licensed CYSA referees are covered by insurance.
- B. All injuries to be claimed against the CYSA medical insurance shall be reported to the League Insurance Representative within seventy-two (72) hours of the injury if the claim is to be held valid. The League Insurance Representative shall be responsible for completion of the proper forms, which shall be forwarded promptly to the CYSA District Commissioner for processing.

ARTICLE XVI - ALCOHOLIC BEVERAGES & SMOKING

No alcoholic beverages or smoking materials may be consumed by any member of the DYSL, nor by any participant, on any grounds used by the DYSL for its' programs. Violations can result in immediate expulsion from the grounds. Should the violator be a youth participant, he/she shall be subject to immediate suspension from the DYSL.

ARTICLE XVII - Referees *(article new 12/11)*

Referee's that cancel on a game within 48 hours of the kick off will be docked the scheduled pay for that game at the discretion of the Referee Coordinator. Referee's that do not show for a scheduled game will not be paid for that game and additionally docked the scheduled pay rate for that game at the discretion of the Referee Coordinator.